BOX S 140/180 RECEIVER

INSTRUCTION MANUAL



SMINN

innovative in electronics

DESCRIPCIÓN

SMINN BOX S receivers are developed with state-ofthe-art electronics and technology. They provide a high degree of operating reliability and security. They have a robust copy protection and anti-burglar system. They are designed to send the activation/deactivation order to SMINN motor controllers, alarm systems, access control systems, home automation systems, etc. They are suitable for industrial, commercial and/or residential environments.

Devices that are built using high quality materials and components and the latest technology. They are made taking into account the current regulations for usage in residential, commercial and light industry environments.

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OPERATION

When receiving a SMINN transmitter code, the receiver checks if it is registered in the inserted memory. If it is registered and not blocked, it will activate the corresponding relay.

ERASING THE MEMORY

If the memory has not been customized (Standard PIN) the whole memory can be erased using the followin procedure.

- Press and release K1 four consecutive times with 1 second between presses.
- Press and hold K1 for 10 sec.
 The run led will power on.
- Release K1 for 2 sec.
- Press again and hold K1 for another 10 sec.
 The led will power off and once the 10 sec. have passed the led will blink
- indicating the erase process has started. - Release K1.
- And wait for three validation beeps.
- The memory has been erased and is ready to start over.

If the memory has been protected with PIN can only be erased when an SMINN programming console and knowing this PIN, avoiding acidental or malicious erasures.

If the memory has been customized with a different PIN it can only be erased using an SMINN programming console and knowing the custom PIN, thus avoiding accidental or malicious erasure.

The internal memory can only be erased when an SMINN programming console and knowing its PIN, avoiding accidental or malicious erasures.

BLOCKING A CODE IN THE MEMORY

A transmitter code cannot be simply erased from the memory, but it can be blocked so it won't work anymore. Blocking codes in the memory can only be done using an SMINN programming console and knowing its PIN.

MANUAL PROGRAMMING

Step by step instructions on how to program a receiver are detailed next. The irst code must be stored following all these steps. For new codes after the irst one, omit step 3:

- 1. Press and hold the programming button (ig. 1 component 2).
- Press the button of the transmitter channel we want to learn that will be assigned to K1 in the receiver. When receiving the code and channel sent by the transmitter, the receiver will store it in its memory and beep twice as a validation signal.
- 3. ONLY TO STORE/LEARN THE FIRST CODE AND IF THE MEMORY IS CONFIGURED AS DUAL-CHANNEL. Press the channel button of the transmitter we want to assign to Output

2 of the receiver. When receiving the code and channel send by the transmitter, the receiver will store/learn it in the memory and will beep THREE times as a validation signal.

4. Release the programming button of the receiver.

Repeat this process with as many transmitter codes as you want to manually register in the memory, using the same channel assigned to Output 1 with the irst transmitter.

Pressing any other channel will not have any effect.

REGISTRATION VIA RADIO

Depending on the level of security conigured in the receiver's memory it is possible to register transmitter codes via radio.

Security level 1 (Basic).- Transmitter can be programmed in invitation mode knowing the PIN (the certiied number of the installation) using a SMINN programming console. Invited transmitters are automatically registered by level 1 receivers.

Security level 2 (Intermediate)- Transmitters already in use can INVITE new transmitters that share the same PIN (the certiied number of the installation).

Security level 3 (Advanced).- Emitters will be registered in the receiver manually. Radio-based registration is disabled.

CODE REPLACEMENT DUE TO LOSS

This function allows to replace a transmitter code stored in the receiver with a new one, be it due to loss or mislaying. The replacement of a transmitter code is only possible with a SMINN

programming console. Knowing the PIN of the installation and the code number of the lost transmitter is required.

BACKUP

Although the device is protected against power line disturbances and electrical surges, it is important to keep a backup of the memory card in case of breakdown or damages caused by external circumstances such as electric storms, theft, improper handling, etc.

INSTALLATION

SMINN receivers are prepared to be easily ixed on a wall using the supplied wall plugs and screws. Before connecting or operating the device the power supply switch or differential shall be disconnected.

Specialized and/or skilled personnel will do the installation, using properly protected cable of enough gauge.

Take into account that devices permanently connected to the mains need to have an accessible connection device (i.e. a magnetothermic switch). The wiring should be done following the instructions printed in the serigraphy of the circuit board.

Make sure that the memory is inserted and properly conigured. After programming and verifying the equipment, close the case with the supplied top.

SMINN RECEIVERS ARE EQUIPPED WITH A LED TO LET KNOW IF THHE

Note: Reinforced concrete, metallic components and/or any other receiving device reduce dramatically the radiofrequency signal, so installation close to these elements should be avoided.

USE LIMITATIONS

Operation is not guaranteed when installed in different equipment than the speciled.

THE USAGE INSTRUCTIONS OF THIS DEVICE SHALL BE HANDED TO THE USER, WHO WILL HAVE THEM IN THEIR POSSESSION. IF THEY ARE MISLAID, THE USER CAN ASK FOR A COPY OR DOWNLOAD IT DIRECTLY FROM THE WEBSITE WWW.SMINN.COM

The manufacturer keeps the right to modify the content of this document or the product without prior warning. The equipment must be manipulated only by specialized and/or skilled personnel.

WARRANTY

This product has undergone a complete TEST during its manufacturing process that guarantees its reliability and proper operation.

The manufacturer provides 24 months of warranty to the product from the date printed in the product and against any anomaly that it may present in its appearance or operation.

Any damage caused by third parties, natural causes (looding, ire, lightning, etc), arising from improper handling or installation, vandalism or any other cause non attributable to the manufacturer will void the warranty. The warranty only covers repairs or replacement of the damaged device. Any expenses derived from assembling, travelling, transport, natural wear of parts, etc., and, in general, any expenses that are not part of the repairs or replacement of the damaged element of the system are excluded. The installer/provider will ask the manufacturer for an RMA number or authorization for transport of the system in warranty. Without this previous requisite, the manufacturer will not be able neither to process nor provide warranty service.

WASTE ELECTRICAL AND ELECTRONIC EQUIPMENT DIRECTIVE (WEEE)

In accordance with the European Directive 2002/96/EC about waste electrical and electronic equipment (WEEE), the presence of this symbol (see symbol at the bottom of this text) in the product or in the packaging, means that this article shall not be disposed in local non-classified waste streams. It is the user's responsibility to dispose this product taking it to a collection point designed for waste recycling of electrical and electronic devices. The separate collection of this product helps optimize the waste sorting and recycling of any recyclable material and also decreases the impact on health and the environment.

For more information about the correct wasting of this product, please contact the local authority or the distributor where you acquired this product.



The product

Created for

Manufactured by Under the trademark

EC DECLARATION CONFORMITY

The company	ELSON SISTEMAS, S. L.
	Pol. Torrelarragoiti, P6 – A3 – 1ª
	48170 Zamudio – Vizcaya (SPAIN)
Declares that	

BOX S 140/180 Receiver ELSON ELECTRÓNICA, S.A. SMINN Residencial, comercial and

This device meets the provisions contained in the article 3 of the R&TTE 1999/05/ CE Regulation, as long as its usage is compliant to what was envisaged, having applied the following regulations: Telecomunications:

industrial use

EN 300 220-1 v1.3.1 (2000-09) EN 300 220-1 v1.1.1 (2000-09)

Electromagnetic Compatibility:

EN 301489-1 v1.3.1 (2001-09) EN 301489-3 v1.3.1 (2001-11)

Low Tension:

EN 60730-1: 2000

Zamudio 2010.03.30



José Miguel Blanco Pérez Chief Technical Oficer

TECHNICAL CHARACTERISTICS

	01100	
BOX S 130	315 MHz	230 VAC
BOX S 140	433,92 MHz	230 VAC
BOX S 180	868,3 MHz	230 VAC
BOX S 134	315 MHz	12/24 VAC
BOX S 144	433,92 MHz	12/24 VAC
BOX S 184	868,3 MHz	12/24 VAC
Sensibility Radio		< -115 dBm Superheterodine
Encoding		High security Crypto/Rolling
Code memory		Plug-in memory 250
Memory socket		Plug-in memory 500/1.000/2.000
Available channels for		
K1/K2 relays		1 to 4
Antenna		Internal helicoidal
Power 12/24 VDC min/max		20 mA / 80mA
Operating temperature		-20°C - +85° C

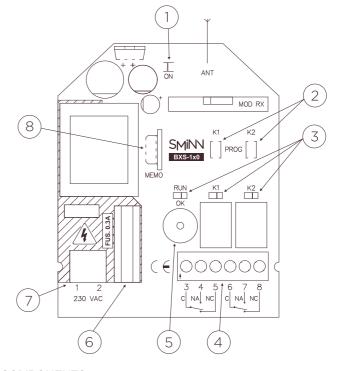
56 mm x 33 mm

IP54 - (IP65 With cable glands)



Size

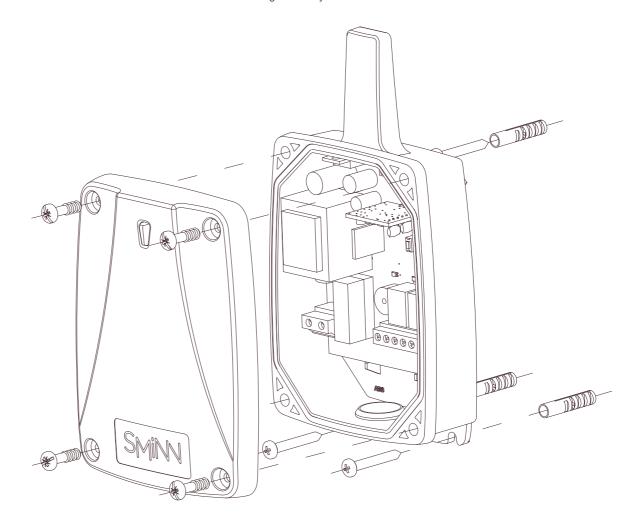
Ingress protection



COMPONENTS

1. ON Led

- 2. Programming buttons
- 3. RUN OK LED/ Relay 1 / Relay 2
- 4. Replays connector
- Buzzer
 Fusible
- Power supply connector
- 8. Plug-in memory connector



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